

# DESCENDANT OF GAIUS LUCRETIOUS

(TREMERE ONLY)

Gaius was a prodigious Blood Sorcerer and master of rituals.

His mastery was passed down to his descendants and has become somewhat inherent in the blood.

It was said the he could even counter the effects of Blood Sorcery as well.

• **Ritual Master:** You have memorized and practiced Blood Sorcery, allowing you to quickly and efficiently cast spells. During a combat scenario, if you declare your intention to spend one of your actions using a Blood Sorcery power, you gain a bonus to your initiative equal to the number of dots you possess of the Occult skill.

•• **Ritual Supremacy:** You are especially focused on rituals, drawing upon centuries of tradition to augment their studies. You can purchase rituals at an XP cost of the ritual's level x 2 instead.

••• **Countermagic:** You are extraordinarily adept with magic and can pull apart the threads of a spell as well as you can weave them. You gain a +3 bonus to defensive test pools when resisting Blood Sorcery. Additionally, you can use a standard action and a Rouse Check to target an individual or area and attempt to dispel active Blood Sorcery effects. If you target an individual, you must make a challenge (Mental attribute + Occult versus the target's (Mental attribute + Willpower). If successful, all active Blood Sorcery powers affecting your target end, and all magical items on the target become defunct for one hour. If you target an area, you can make a test (using your Mental attribute + Occult, difficulty 12) to dispel all rituals within five steps of you. Targeting an area has no effect on magic directly affecting another individual, but it does dispel rituals, wards, and items that are not in an individual's direct possession.